Counting and Addressing: In-class Practice

ICS332 Operating Systems

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Counting

- How many 8KiB chunks in a 2MiB file?
- How many 32-byte elements in a 128KiB array?
- How many 4MiB images in a 256GiB digital library?
- How many 1GiB memory zones in a 16EiB memory?
 - Remember the sequence: GiB, TiB, PiB, EiB
- How many 4KiB pages in a 2GiB virtual address space?
 - Doesn't matter that you don't know what these are yet, since it's the same for all "thingies"!

Counting

How many 8KiB chunks in a 2MiB file?
2×220 / 8×210 = 221 /213 = 28

How many 32-byte elements in a 128KiB array? 128×2¹⁰/2⁵ = 2¹⁷/2⁵ = 2¹²

How many 4MiB images in a 256GiB digital library?
256×2³⁰ / 4×2²⁰ = 2³⁸ / 2²² = 2¹⁶

How many 1GiB memory zones in a 16EiB memory? 16×2⁶⁰ / 1×2³⁰ = 2⁶⁴ / 2³⁰ = 2³⁴

How many 4KiB pages in a 2GiB virtual address space?

2×230 / 4×210 = 231 / 212 = **219**

Addressing (1)

- How many address bits do you need to address 17 distinct bytes?
- With 10-bit addresses can I address each byte in a MiB?
- With 3-bit addresses can I address 6 eggplants?
- With 8-bit addresses I can address at most twice as many firetrucks as with 4-bit addresses? True or False?
- With x-bit addresses I can address 4 times as many files as with y-bit addresses, and with y-bit addresses I can address each byte in a KiB. What's x?

Addressing (1)

- How many address bits do you need to address 17 distinct bytes?
- [log 17] = 5 address bits
- With 10-bit addresses can I address each byte in a MiB? No, because you'd need 20-bit addresses
- With 3-bit addresses can I address 6 eggplants?
 Yes, because log₂ 6 < 3 (because 6 < 2⁸)
- With 8-bit addresses I can address at most twice as many firetrucks as with 4-bit addresses? True or False?
 FALSE! 2⁸ is way more than twice 2⁴
- With x-bit addresses I can address 4 times as many files as with y-bit addresses, and with y-bit addresses I can address each byte in a KiB. What's x?

x = y + 2 and y = 10, so x = 12

Addressing (2)

- How many address bits do you need to address each...
 - byte in a 2MiB memory?
 - 4-byte word in a 1MiB memory?
 - 4KiB page in a 16MiB address space?
 - □ 1MiB file in a 4GiB file system?
- The approach is straightforward:
 - Determine how many thingies you need to address as a power of 2
 - Take the log₂

Addressing (2)

byte in a 2MiB memory?

- □ We have 2 × 2²⁰ = 2²¹ bytes
- We need 21-bit addresses
- 4-byte word in a 1MiB memory?
 - We have 1×2²⁰ / 4= 2¹⁸ words
 - We need 18-bit addresses
- 4KiB page in a 16MiB address space?
 - □ We have 16×2²⁰ / 4×2¹⁰ =2²⁴ / 2¹² = 2¹² pages
 - We need 12-bit addresses
- 1MiB file in a 4GiB file system?
 - We have 4×2³⁰ /1×2²⁰ =2¹² files
 - We need 12-bit addresses

Back to the Parking Lot

- Say we have a parking lot with 800 spots, and we structure them in blocks of 10 spots
- What is the index of spot 312 in its block?
- In what block is spot 145?
- What is the global index of spot 8 in block 12?

Back to the Parking Lot

- Say we have a parking lot with 800 spots, and we structure them in blocks of 10 spots
- What is the index of spot 312 in its block?
 2

In what block is spot 145?

- □ 14
- What is the global index of spot 8 in block 12?
 - □ **128**

There is No Parking Lot

- Say we have a sequence of N thingies, structured in blocks of n consecutive thingies
- What is the index of thingy x in its block?
- In what block is thingy y?
- What is the global index of thingy a in block b?

There is No Parking Lot

- Say we have a sequence of N thingies, structured in blocks of n consecutive thingies
- What is the index of thingy x its block?
 x mod n
- In what block is thingy y?
 - □ x / n
- What is the global index of thingy a in block b?
 - b x n + a

Conclusion

- This should be enough practice
- But if it's not, it's easy to make up more practice examples (by yourselves, or during office hours)